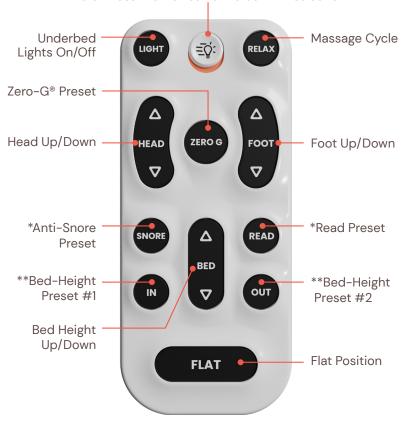


Motion Activated Lighting Switch On(Up) / Off(Down)

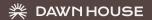
Note: Press the Flat button to confirm selection.



*TO PROGRAM A NEW HEAD/FOOT ARTICULATION PRESET: Articulate the head and foot to your desired position. Press and hold one of the preset buttons [Snore, Read] for 7 seconds. The position is now saved.

**TO PROGRAM A NEW BED HEIGHT PRESET: Raise or lower the bed to your desired bed height. Press and hold one of the preset buttons [In, Out] for 7 seconds. The position is now saved.

NOTE: To restore the preset buttons back to their original factory settings, hold FLAT and ZERO-G® simultaneously for at least 5 seconds. The original presets will be restored.





The Puck is more than a wireless device charger, it also functions as a voice activated remote control. Switch the toggle on the back of the Puck to select an invocation phrase, either "HELLO DAWN" or "HELLO BED". Use this phrase to activate the microphone for 8 seconds, then utter one of the voice commands below to control the base. See the owner's manual for additional commands and information.

	VOICE COMMAND	EXPLANATION
Common Controls	GOOD-NIGHT	Flat bed
	RISE-AND-SHINE	Adjust the bed to preset position for Zero-G®
Actuator Controls	RAISE-HEAD	Head up 3s
	LOWER-HEAD	Head down 3s
	RAISE-FOOT	Foot up 3s
	LOWER-FOOT	Foot down 3s
	LIFT-BASE	Bed height rises 3s
	LOWER-BASE	Bed height lowers 3s
Presets	FLAT-PRESET	Flat bed
	ZERO-G®/ZERO-GRAVITY	Adjust the bed to preset position for Zero-G®
	SIT-UP	Adjust the bed to preset position for READ
	GETTING-IN	Adjust the bed to preset position for IN
	GETTING-OUT	Adjust the bed to preset position for OUT
Underbed Lights	TURN-ON-LIGHT	Turn on the bed lights
	TURN-OFF-LIGHT	Turn off the bed lights

ENTRAPMENT HAZARD: This bed can crush and kill when it moves. Using voice controls may increase this risk. Review emergency commands before activating voice controls.

\wedge	VOICE COMMAND	EXPLANATION
Z:\	STOP	Stop all movement
EMERGENCY COMMANDS	ALL-UP	Raise both the Head & Foot 6 seconds