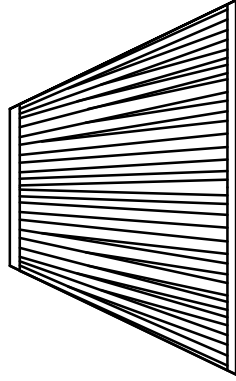
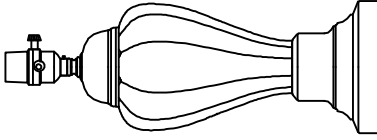


1. PUT THE SHADE ONTO THE
SOCKET OF THE LIGHT BODY



—— SHADE



—— LIGHT BODY